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M.C.A. (CBCS) III-Semester Backlog (Old) Examinations, December-2018 Software Testing

Time: 3 hours

Max. Marks: 70

Note: Answer ALL questions in Part-A and any FIVE from Part-B

Part-A $(10 \times 2 = 20 \text{ Marks})$

- 1. Give an example for a test case
- 2. When and why is a decision table used in testing?
- 3. Define path testing?
- 4. Define a control graph.
- 5. Draw the waterfall life cycle model
- 6. When will interaction testing become necessary?
- 7. Define 'Unit' in the context of object oriented testing.
- 8. Draw a sample currency converter GUI.
- 9. List out the challenges faced in software testing automation.
- 10. List different forms of Millennium testing.

Part-B $(5 \times 10 = 50 \text{ Marks})$

11. a) Explain the Next Date Function example system with the conditions C1,C2, C3. [6] b) Write boundary value analysis test cases for a function F with two variables x, y. [4] 12. a) How is basis path testing done? Explain with respect to the graph specified with the [6] edges (E):- E1:A \rightarrow B, E2:A \rightarrow D, E3:B \rightarrow C, E4:B \rightarrow G, E5:D \rightarrow G, E6:C \rightarrow B. b) When and how is data flow testing done? [4] 13. a) What are the pros and cons of top down and bottom up integrations? How does sandwich [6] testing overcome the drawbacks? b) Write briefly about the taxonomy of interactions. [4] 14. a) Define MM-path for object oriented software? Give relevant example. [5] b) Write about the implications of composition and encapsulation. [5] 15. a) Explain briefly about the architecture for testing automation. [5] b) What is the methodology used in exploratory testing? [5] 16. a) Differentiate between weak and strong equivalence class testing. [5] b) Explain how functional and structural testing is done with an example. [5] 17. Answer any *two* of the following: [5] a) Pairwise integration b) GUI testing [5] [5] c) Process model for testing automation.